

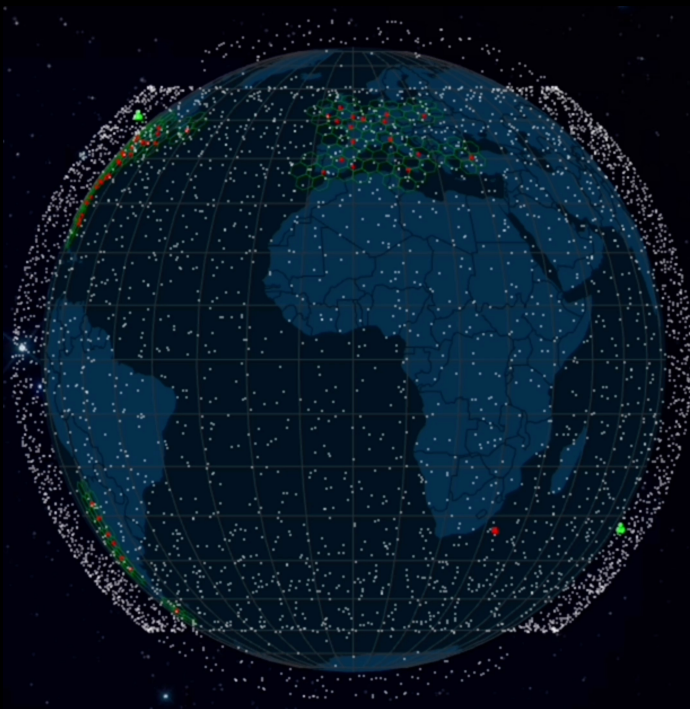


清華大學  
Tsinghua University

# Stable Hierarchical Routing for Operational LEO Networks

Yuanjie Li, **Lixin Liu**, Hewu Li, Wei Liu, Yimei Chen,  
Jianping Wu, Qian Wu, Jun Liu, Zeqi Lai

# Low Earth Orbit (LEO) Mega-Constellation




**42,000**  
**SATELLITES**

**8**  
**SHELLS**

High-speed Internet for the “unconnected” 2.7B users

# Are the LEO satellites networked?



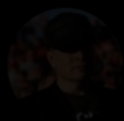
Elon Musk   

@elonmusk

Inter-satellite lasers are currently only used if the satellite cannot see the user terminal and ground station simultaneously. Over ocean, it's all lasers.

Inter-satellite links (ISLs) are **not activated at scale**

# Are the LEO satellites networked?



Elon Musk     
@elonmusk

Inter-satellite lasers are currently only used if the satellite cannot see the user terminal and ground stations. Inland, it's all lasers. Over ocean, it's all lasers.

## Why not?

Inter-satellite links (ISLs) are **not activated at scale**

# Why not networked satellites?

**Chaotic** and **exhaustive** network **dynamics**

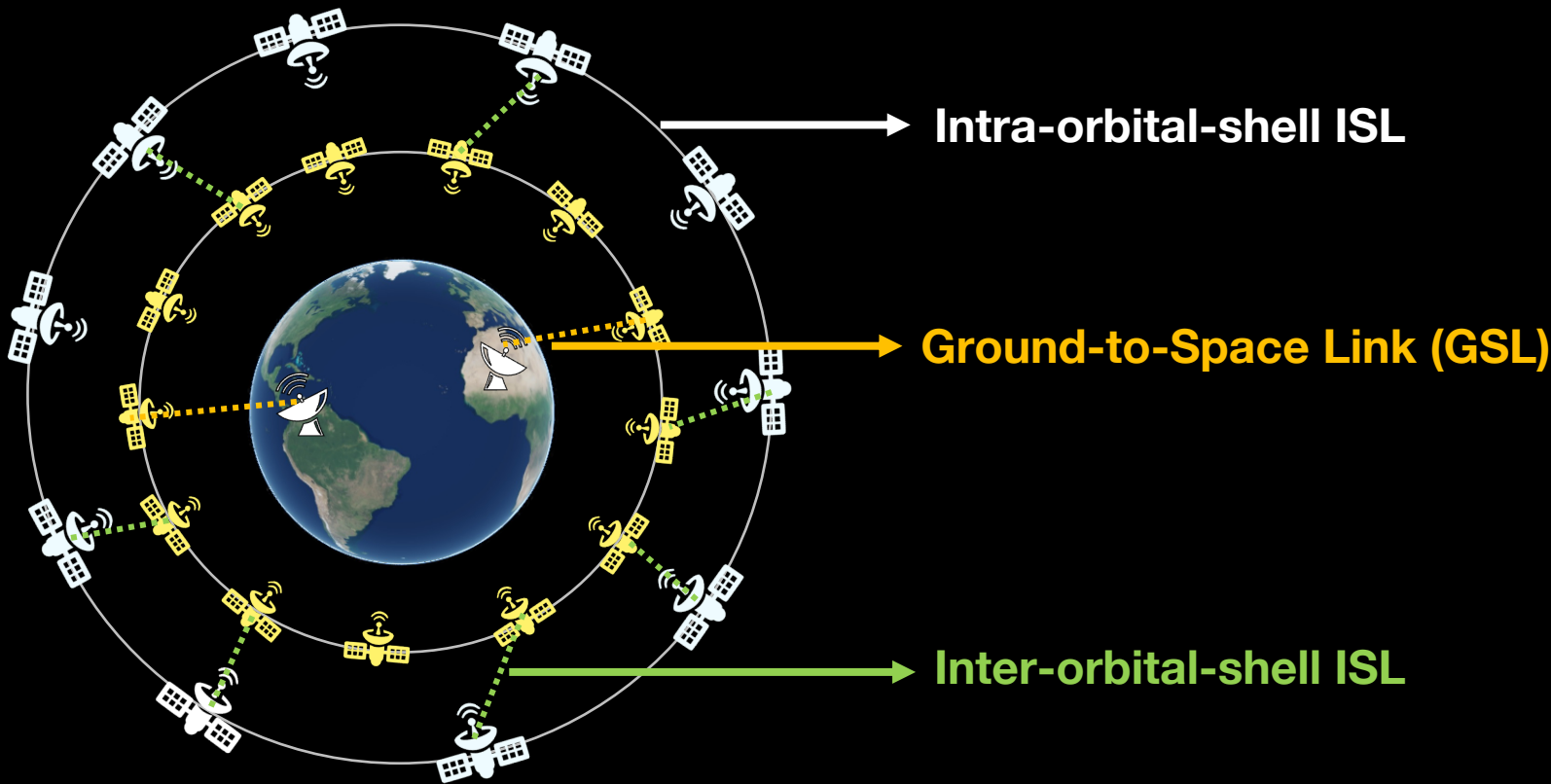
**Routing in space is unstable!**



# This work

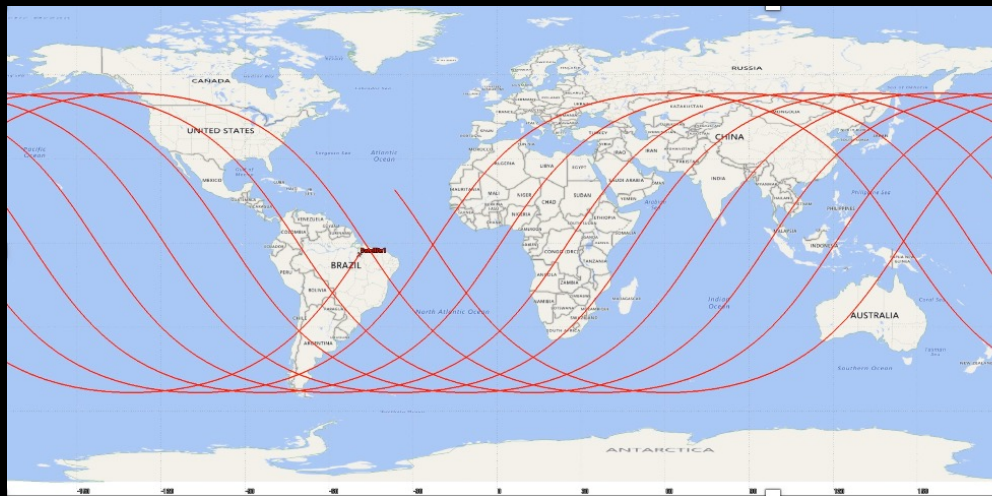
- **What does LEO network dynamics look like?**
- **How does dynamics affect satellite routing at scale?**
- **How to stabilize large-scale routing over dynamics?**

# Low-Earth-Orbit Dynamics



# Ideal Low-Earth-Orbit Dynamics

## 1. Space-Terrestrial Dynamics



**Asynchronous** mobility between satellite and Earth → Frequent GSL churn



# Ideal Low-Earth-Orbit Dynamics

## 2. Intra-Orbital-Shell Dynamics

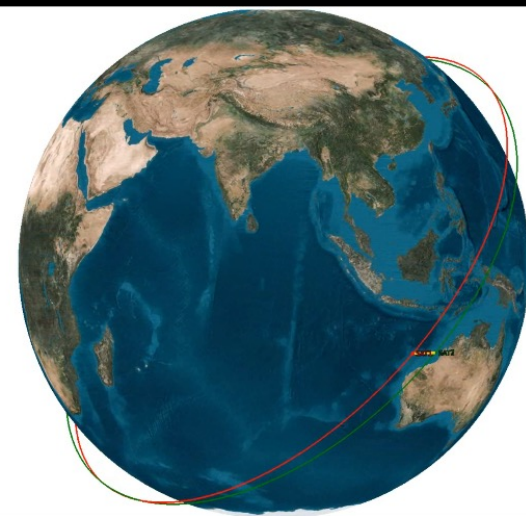
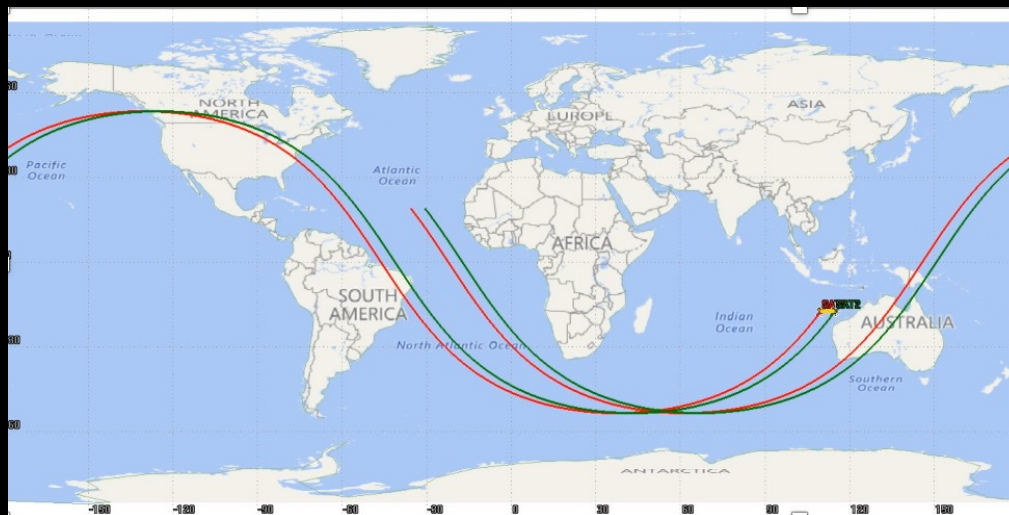


Satellite in Orbit 1



Satellite in Orbit 2

Inter-satellite link



**Homogeneous** satellites → Mild ISL dynamics in **ideal** cases

# Ideal Low-Earth-Orbit Dynamics

## 3. Inter-Orbital-Shell Dynamics

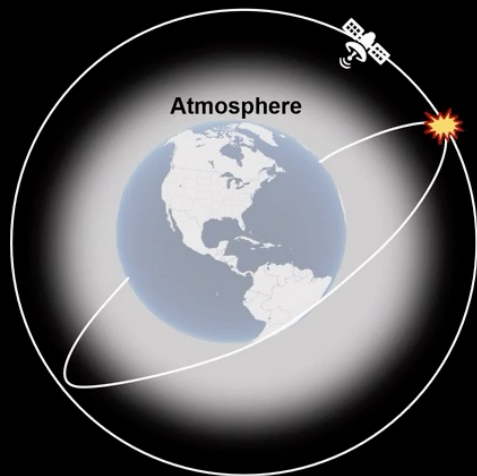


**Heterogeneous** satellites → **Chaotic ISL** dynamics even in ideal cases

# Real Low-Earth-Orbit Dynamics

## Orbital imperfections

- **Orbital drags**
- **Orbital maneuvers**



# Real Low-Earth-Orbit Dynamics

## Orbital imperfections

- Orbital drags
- Orbital maneuvers
- Orbital failures

## Partial deployments



Can not establish ISL  
due to out-of-sight

Starlink Shell 3

INVESTING IN SPACE

## SpaceX to lose as many as 40 Starlink satellites due to space storm

PUBLISHED WED, FEB 9 2022-10:53 AM EST | UPDATED WED, FEB 9 2022-6:42 PM EST

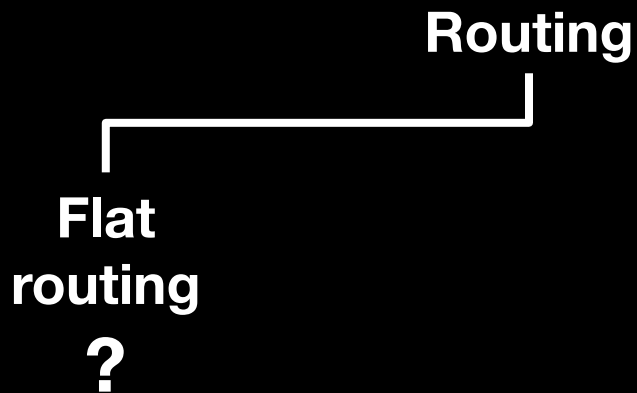


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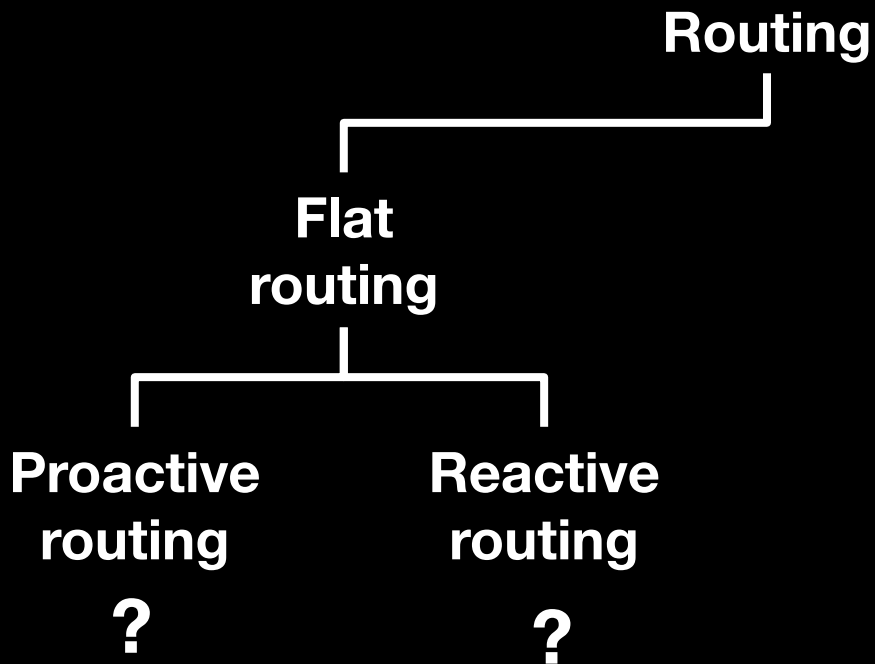
## SpaceX rocket accident leaves the company's Starlink satellites in the wrong orbit

JULY 13, 2024 · 3:27 AM ET

# Implications for Routing



# Implications for Routing

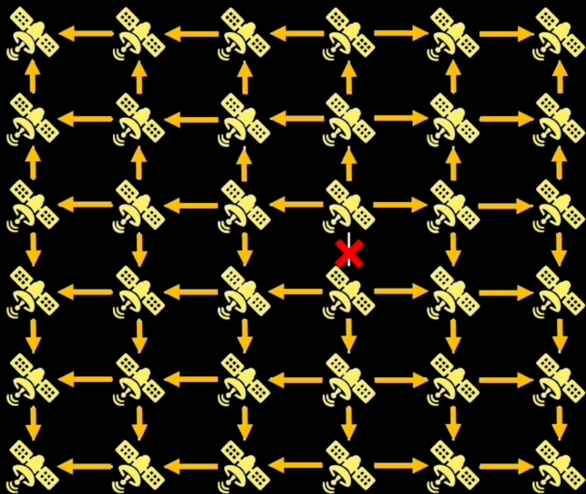


# Flat routing?

## Proactive routing

Link state/Distance vector, SDN

### Global routing updates



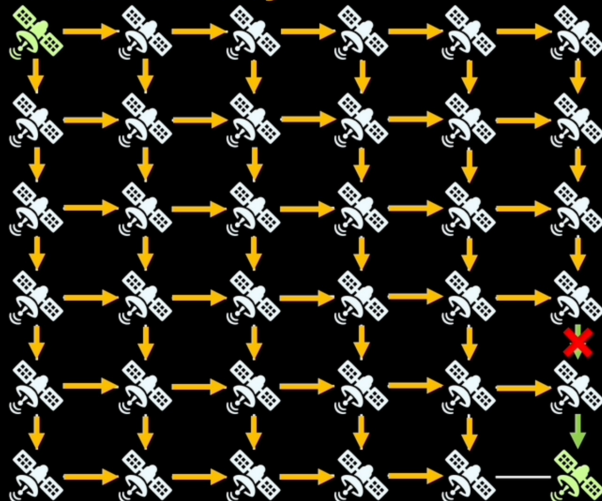
Excessive **global route exchanges** ☹️

Transient **routing inconsistencies** ☹️

## Reactive routing

AODV, DSR

### Route Discovery



Exhaustive **route request flooding** ☹️

Frequent **route cache expiry** ☹️

# SOTA: introducing predictability in routing

Satellite trajectories are **predictable**

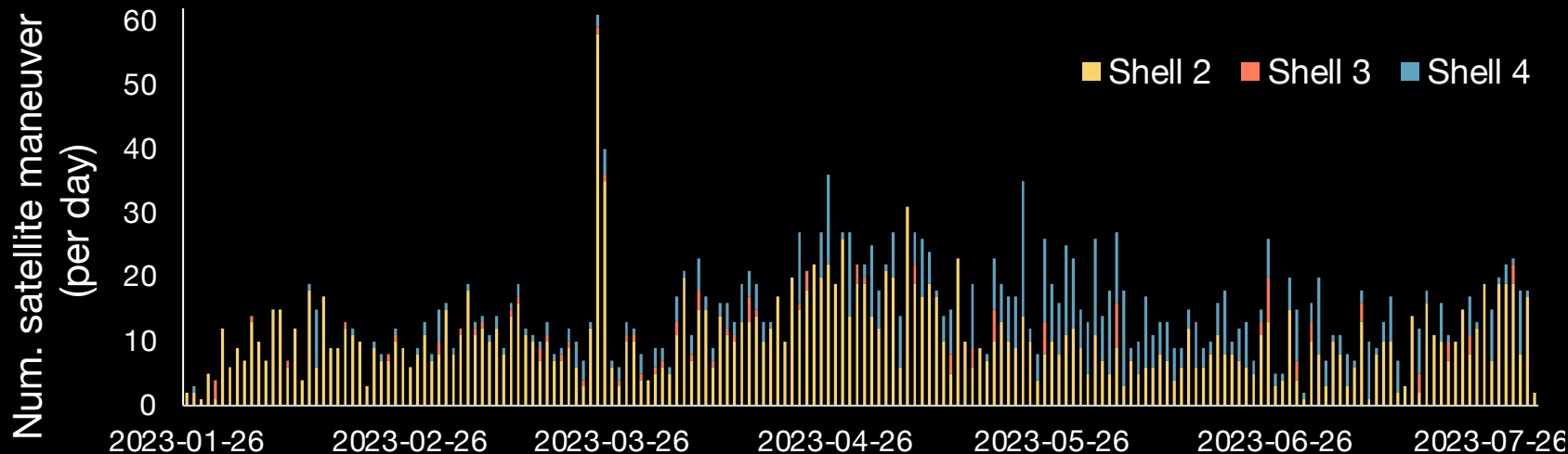


Is it enough for optional LEO networks?

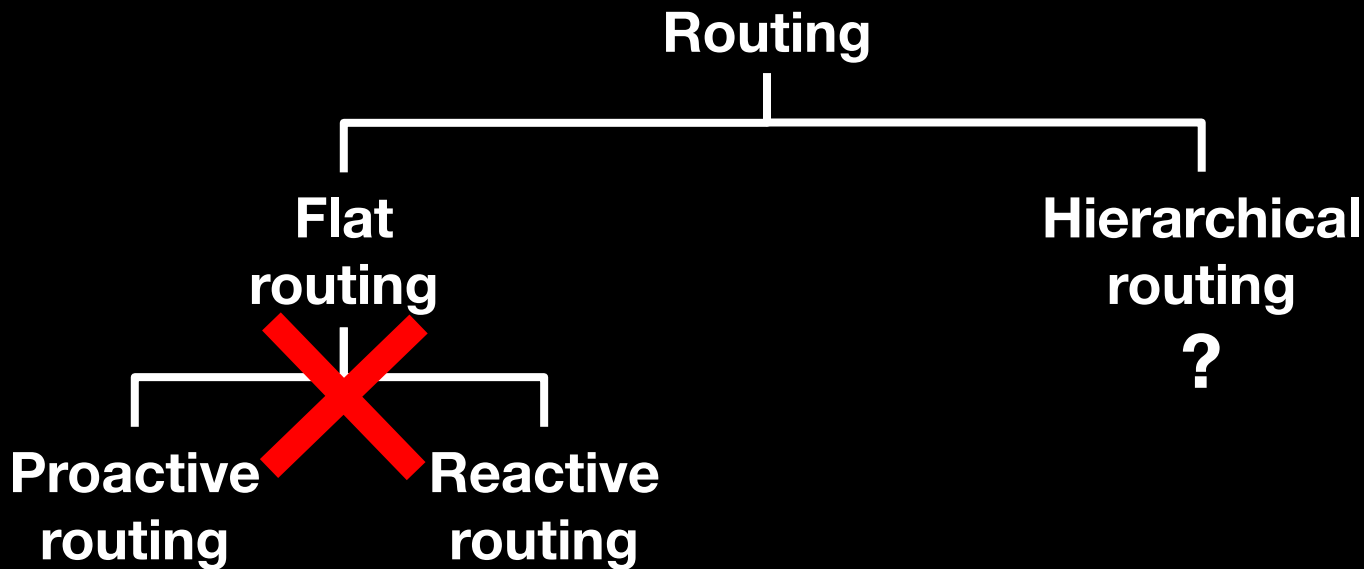


# Flat predictive routing?

**Unpredictable** and **random** orbital imperfections ☹️

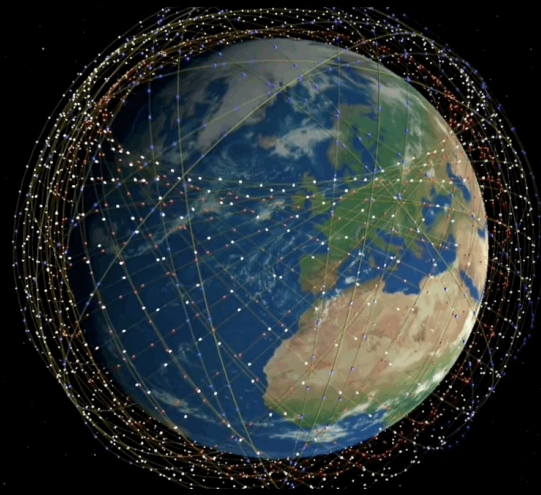
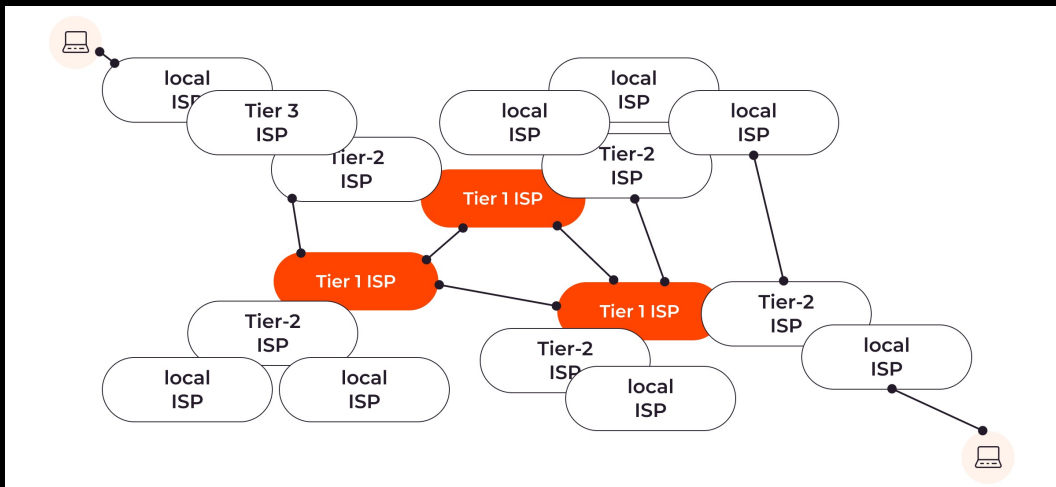


# Implications for Routing



# Hierarchical routing?

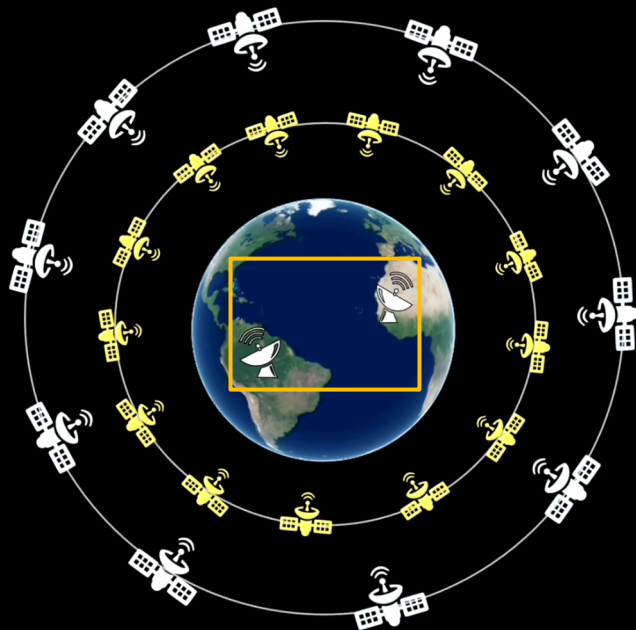
- Prerequisite: **well-defined, stable** routing domains
- Not readily available in **extremely mobile** LEO networks ☹️



How to **stabilize** hierarchical routing  
in **dynamic** LEO networks?

# Our work: **Earth-centric geographic** paradigm

Earth's geographic locations are **invariant** of  
extreme satellite **mobility**



# An Earth-Centric Stable LEO Routing Hierarchy

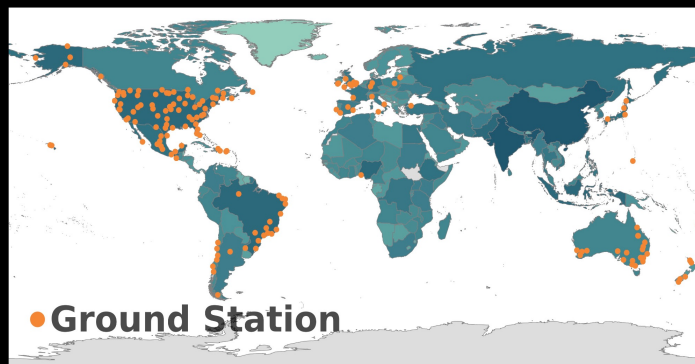
**Decouple, localize, and mask** LEO dynamics hierarchically

—— Backbone links   
 ..... Opportunistic links

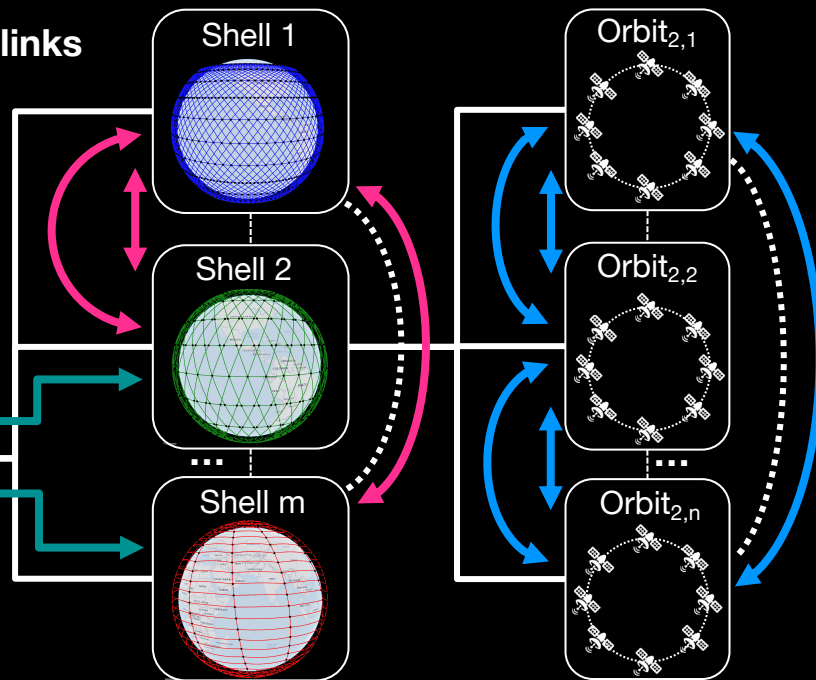
→ Space-terrestrial routing

→ Intra-orbital-shell routing

→ Inter-orbital-shell routing



Tier 1: terrestrial network



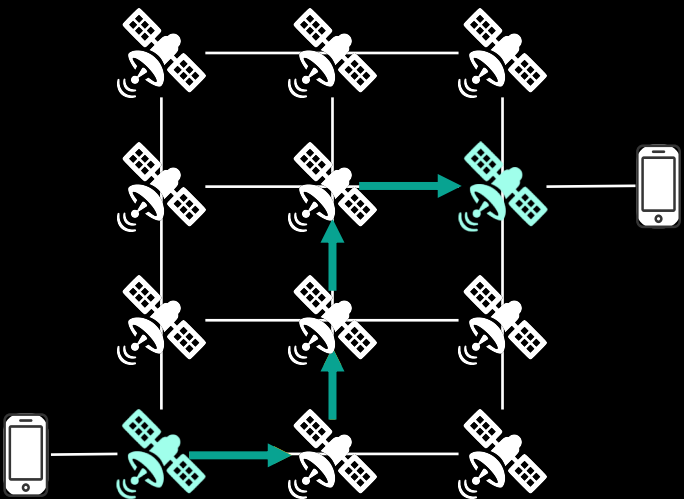
Tier 2: orbital shells

Tier 3: orbits

# Stabilizing Space-Terrestrial Routing

- Use **geographic routing** to **decouple** from fast-changing satellites

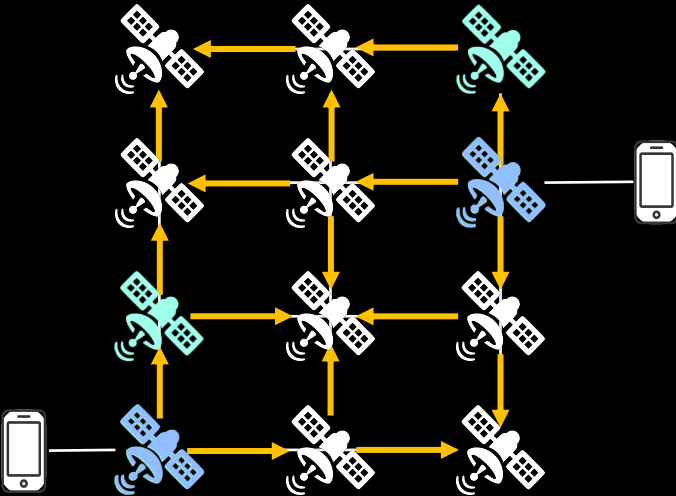
Logical routing



# Stabilizing Space-Terrestrial Routing

- Use **geographic routing** to **decouple** from fast-changing satellites

Logical routing

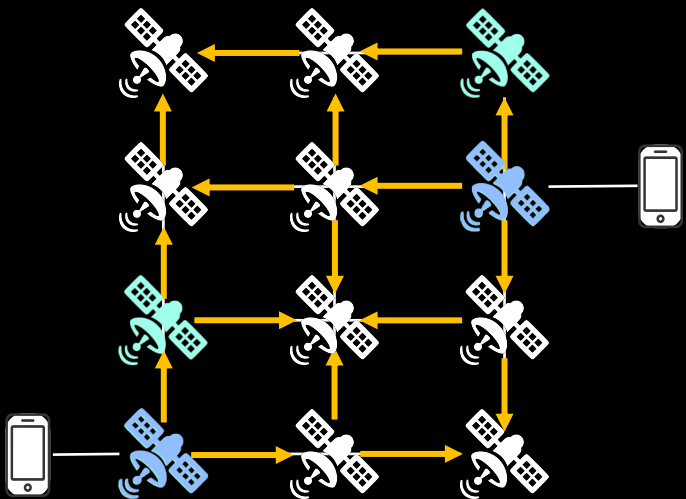




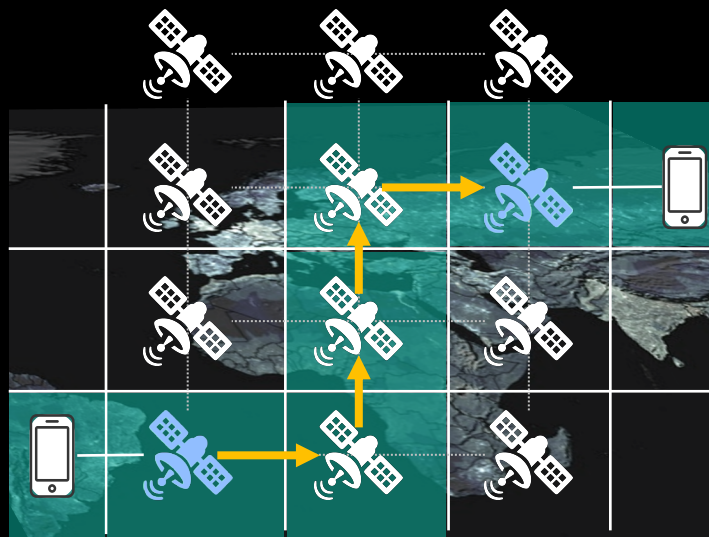
# Stabilizing Space-Terrestrial Routing

- Use **geographic routing** to **decouple** from fast-changing satellites

Logical routing



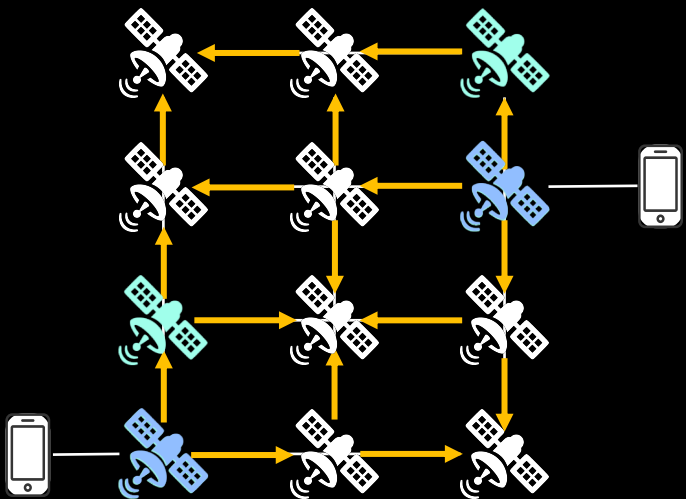
Geographic routing



# Stabilizing Space-Terrestrial Routing

- Use **geographic routing** to **decouple** from fast-changing satellites

Logical routing



Geographic routing



The diagram illustrates geographic routing in a satellite network. It shows a 4x3 grid of satellite nodes, each represented by a satellite icon with a specific color (blue, white, or green). A mobile phone is shown at the bottom left, connected to a satellite node. The text "No routing updates when satellites move" is overlaid on the diagram, indicating that the routing is based on geographic location rather than logical connections.

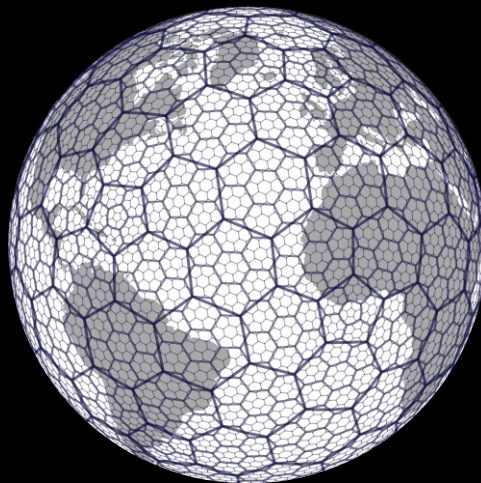
**No routing updates**  
when satellites **move**

# Stabilizing Space-Terrestrial Routing

- How to lay out the geographic service areas?



**Latitude-longitude  
cells**



**Hexagon cells  
(Uber H3)**



**Space-filling curve  
(Google S2)**

# Stabilizing Space-Terrestrial Routing

- How to lay out the geographic service areas?

**Satellite-oblivious** and **complex** mapping  
between satellites and terrestrial users

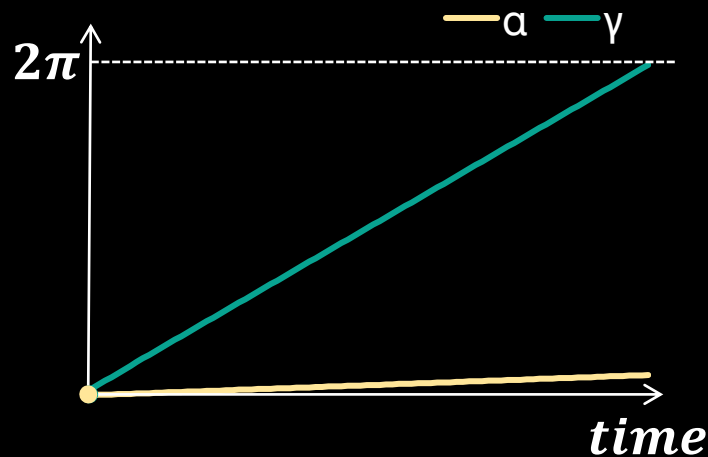
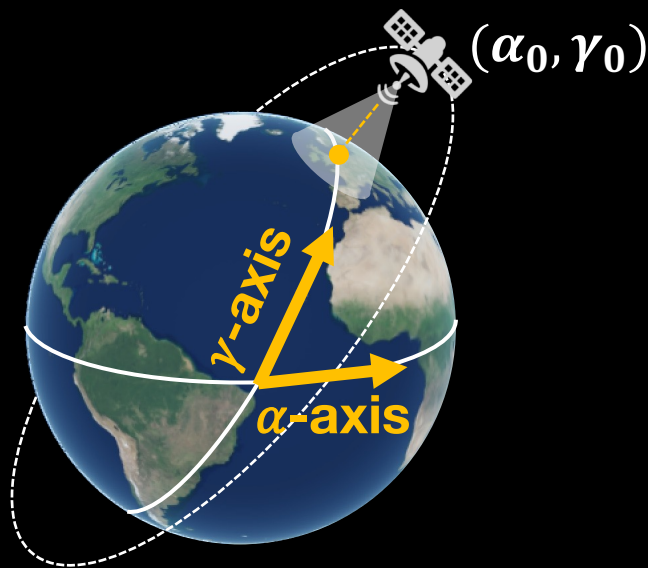
Latitude-longitude  
cells

Hexagon cells  
(Uber H3)

Space-filling curve  
(Google S2)

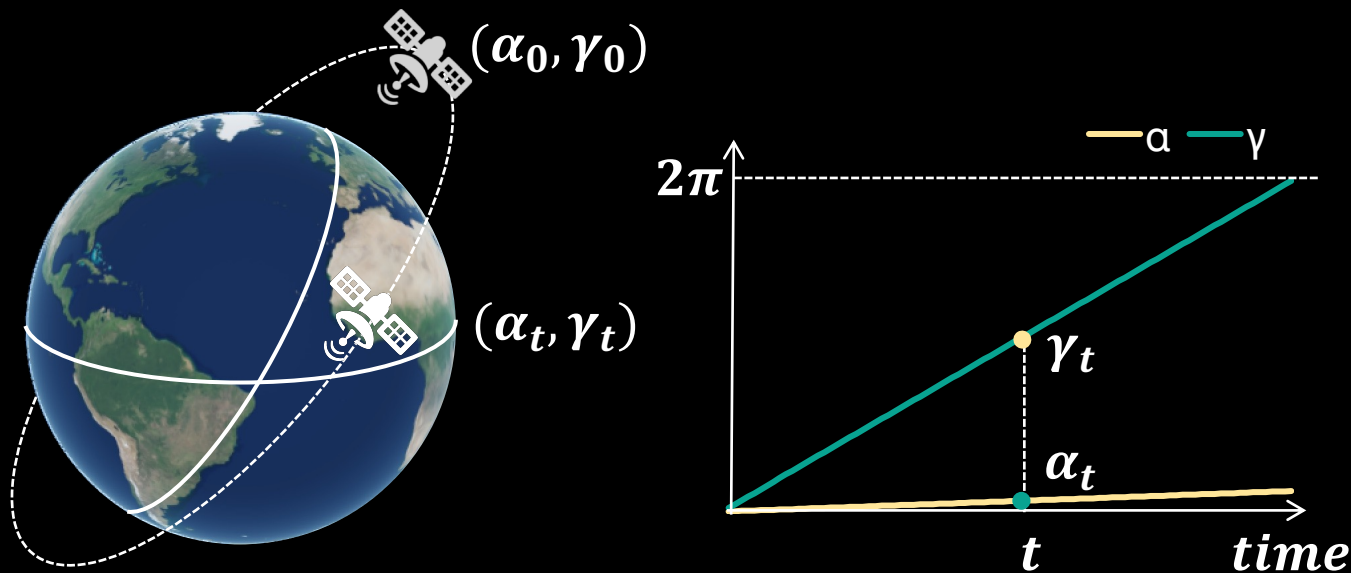
# Stabilizing Space-Terrestrial Routing

- **Simplify** satellite's runtime mapping



# Stabilizing Space-Terrestrial Routing

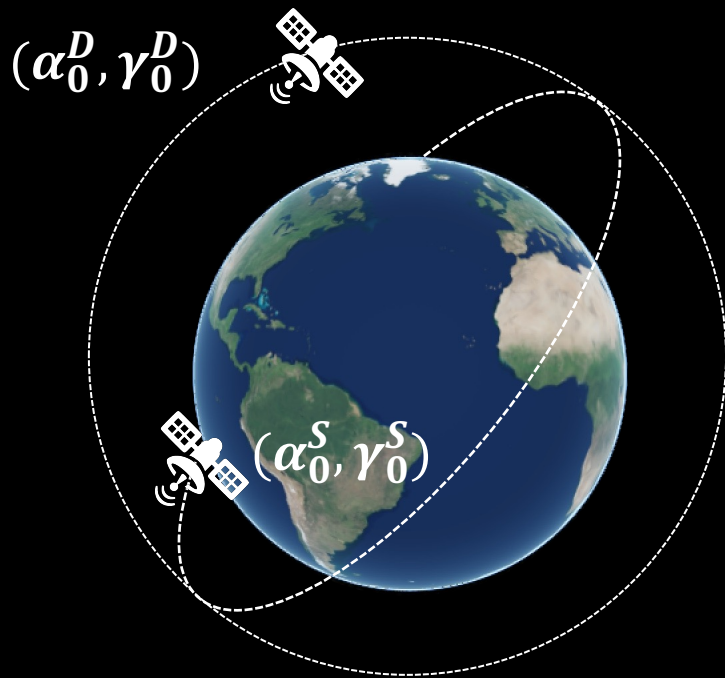
- **Simplify** satellite's runtime mapping



Satellite's runtime sub-point **linearly changes**

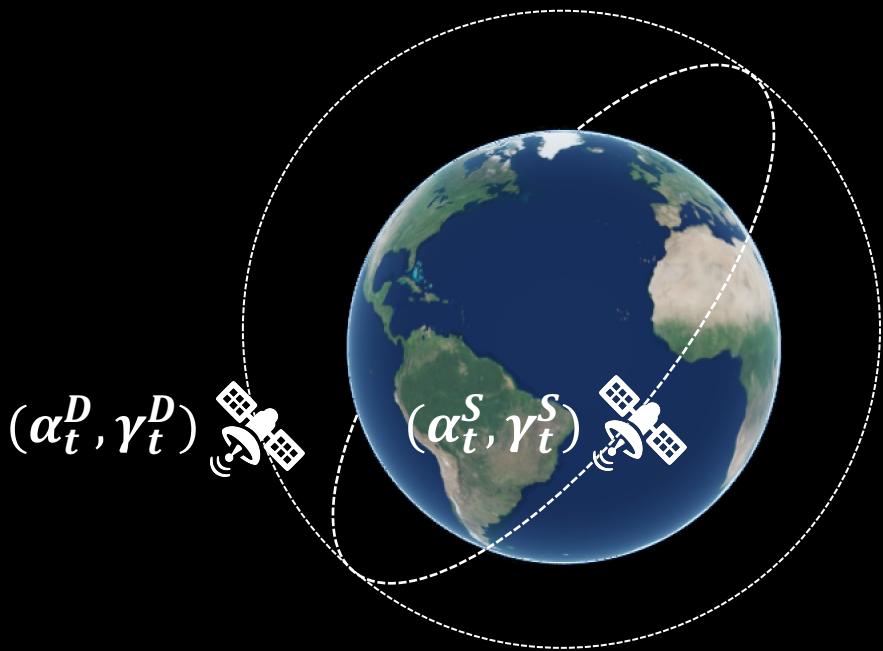
# Stabilizing Space-Terrestrial Routing

- Stabilize routing distance between satellites



# Stabilizing Space-Terrestrial Routing

- Stabilize routing distance between satellites



$$\Delta\alpha_t^{S,D} \equiv \Delta\alpha_0^{S,D} = \alpha_0^S - \alpha_0^D$$

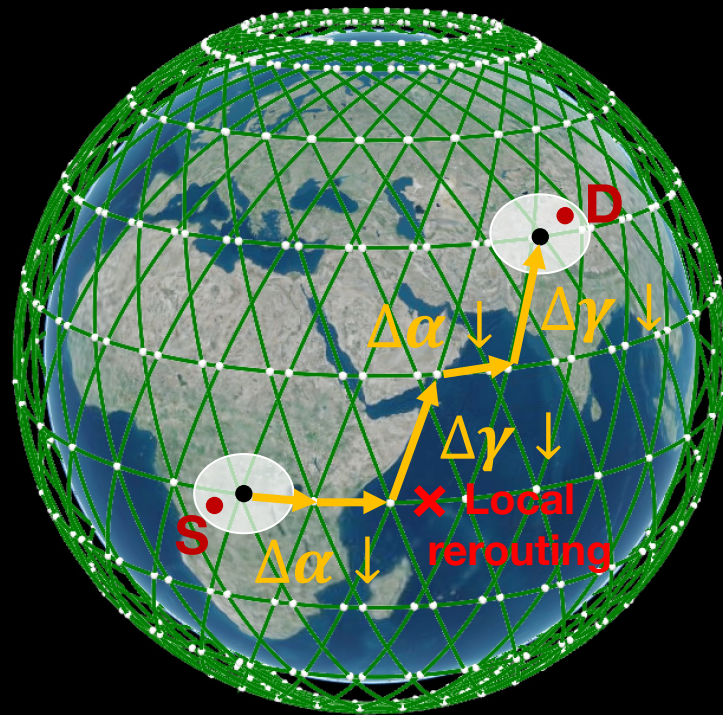
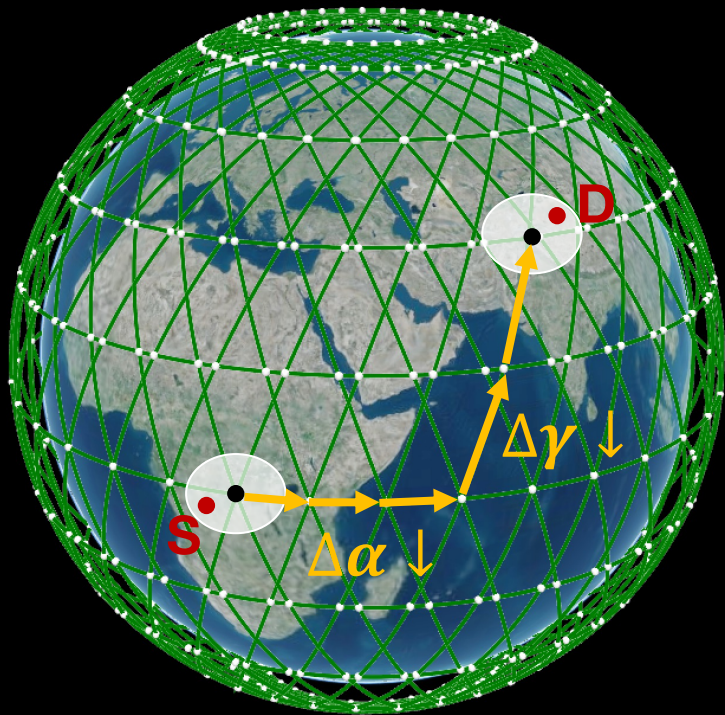
$$\Delta\gamma_t^{S,D} \equiv \Delta\gamma_0^{S,D} = \gamma_0^S - \gamma_0^D$$

**Time-invariant** coordinate distance enable **stable routing**



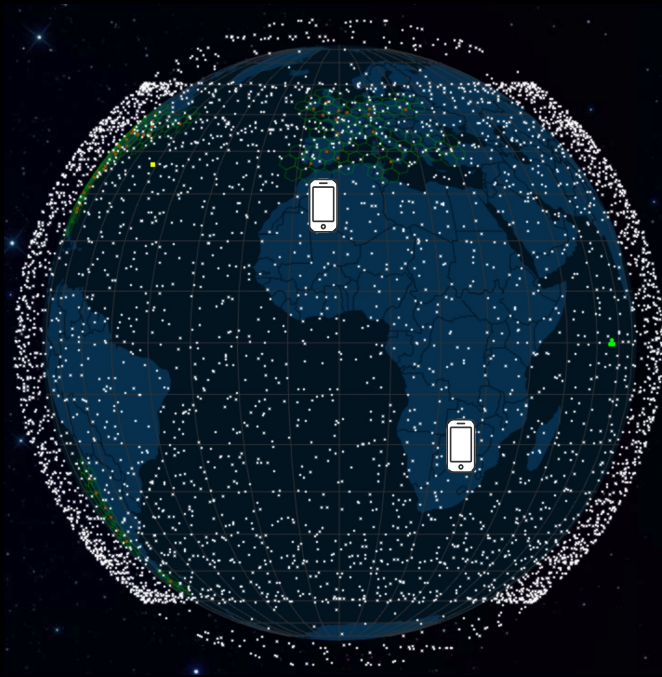
# Intra-Orbital-Shell Routing for Earth

- **Stable** and **ISL churn resilient** geographic routing



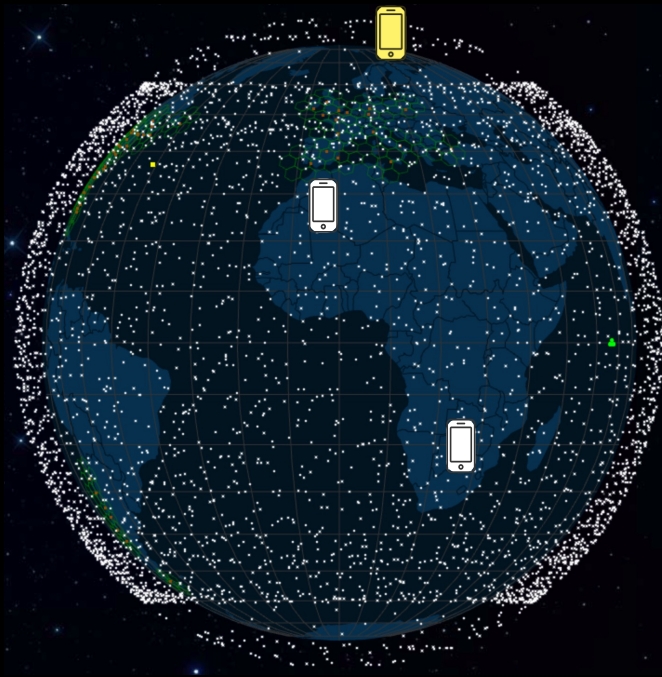
# Inter-Orbital-Shell Routing for Earth

When will we need it?



# Inter-Orbital-Shell Routing for Earth

- Only when the nodes can not be covered by one shell
  - Source or destination in high-latitude areas (**rare in reality**)

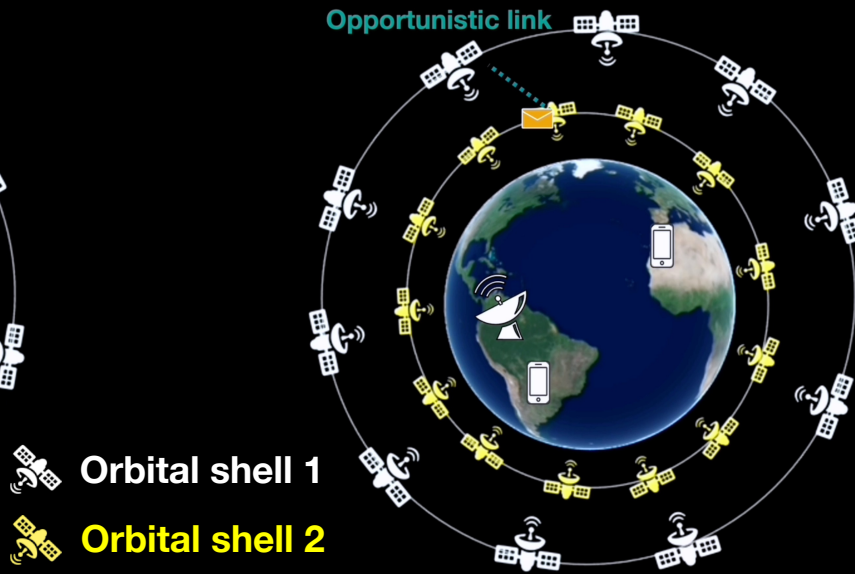


# Inter-Orbital-Shell Routing for Earth

- Only when the nodes can not be covered by one shell
  - Source or destination in high-latitude areas (**rare in reality**)



Earth as the anchor



Opportunistic shortcuts

# Practical Deployment

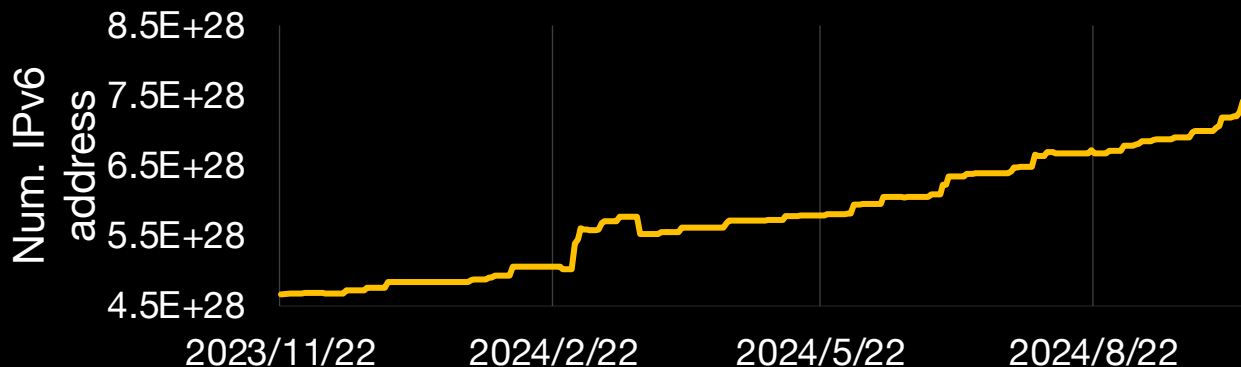
- Take IPv6 as an example

## What IP address does Starlink provide?

public IPv4 Addresses. Starlink supports native IPv6 across all Starlink routers, kit versions, and service plans. All IPv6 compatible Starlink router clients are assigned IPv6 addresses.

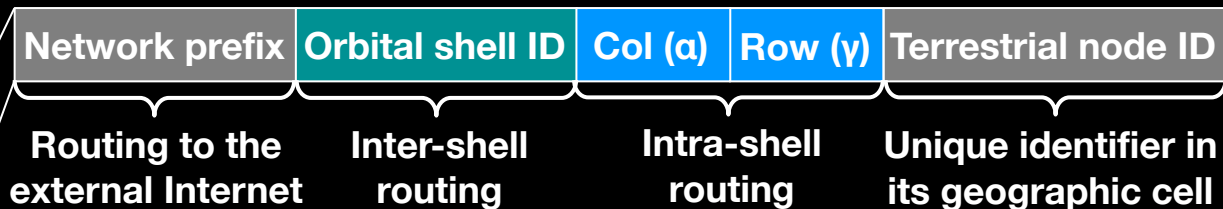
# Practical Deployment

- Take IPv6 as an example



## IPv6 Header

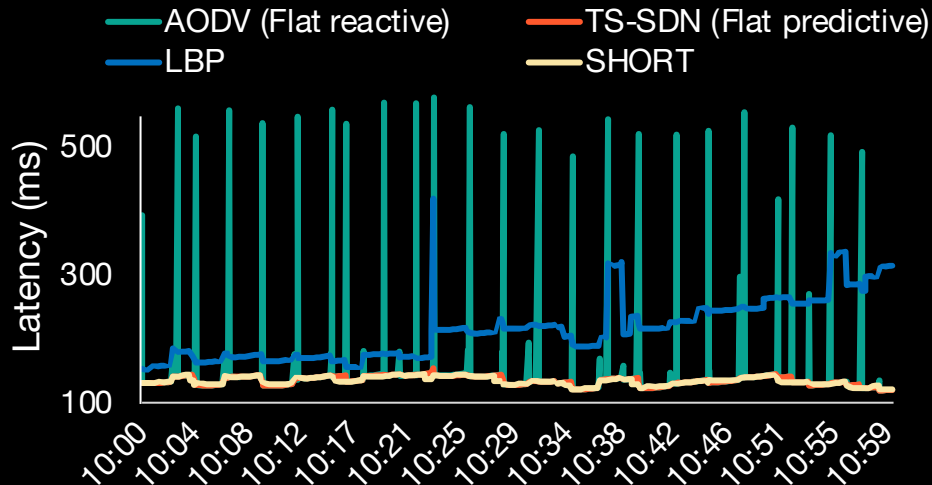
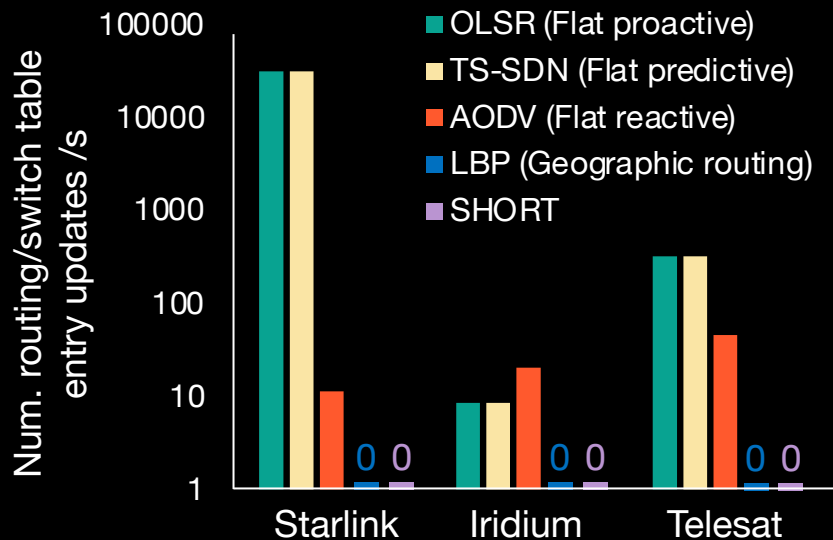
Version	Traffic class	Flow Label	
Payload Length		Next Header	Hop Limit
Source Address			
Destination Address			



# Evaluation Highlights

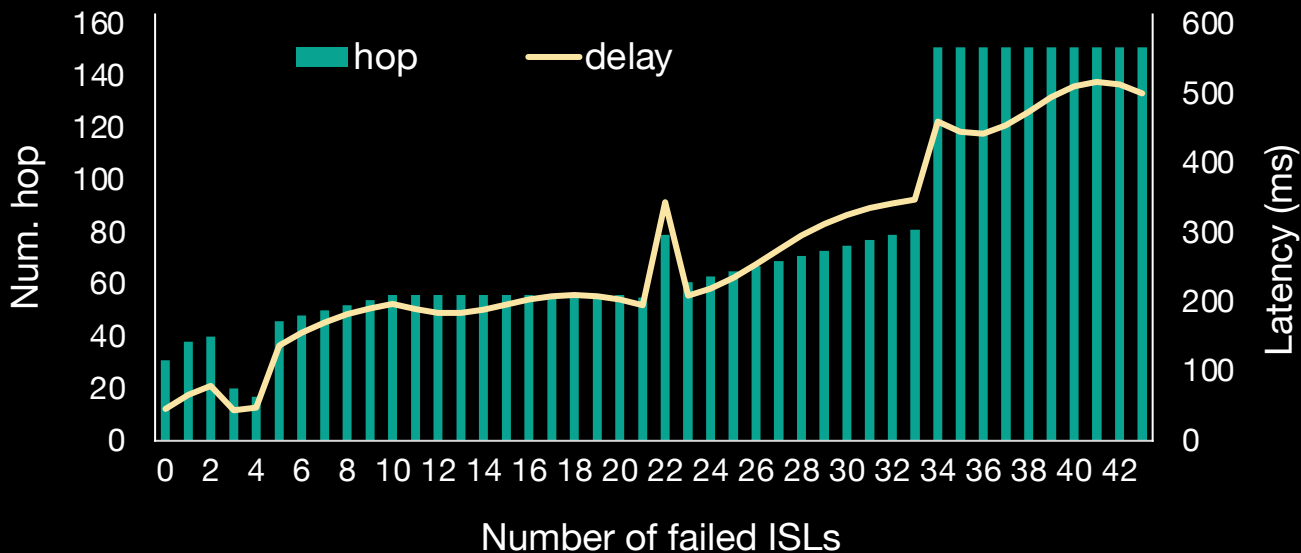
81-1489x routing updates ↓

Near optimal routing



# Evaluation Highlights

**Resilient** to ISL failures





# Conclusion

- **Multi-dimensional** and **exhaustive LEO dynamics** in reality
  - New challenges that terrestrial routing never encounter
- **SHORT: Stable hierarchical** geographic routing
  - Earth as the anchor to decouple from fast-moving LEO satellites
- Operational complexities and imperfections matter for satellite networking
  - More practical solutions needed toward Internet from space at scale



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**Thank you!**

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